

Cub Scout Geography

Cub Scout Academics and Sports Workbook

This workbook is not required but can help you with this award. Belt Loops and Pins may be earned more than once. Links to other workbooks and resources are at the end of this workbook: Online Resources.

Send comments to the workbook developer: craig@craiglincoln.com. Workbook updated: April 2008.

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								bout the physical geography of your community. Identify the major la					bout the physical geography of your community. Identify the major landforms within 100 miles. Discuss u learned.

3. Use a world globe or map to locate the continents, the oceans, the equator, and the northern and southern hemispheres. Learn how longitude and latitude lines are used to locate a site.

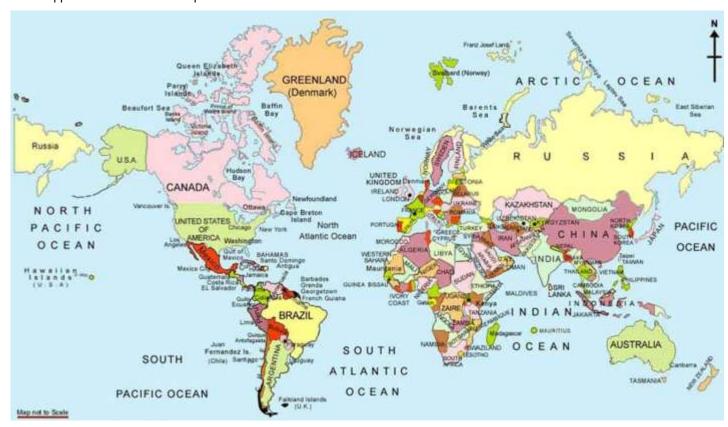


Cub Scout Geography Pin

Earn the Cub Scout Geography belt loop, and complete five of the following requirements:

<u> </u>	Make a three-dimensional model of an imaginary place. Include five different landforms, such as mountains, valleys, lakes, deltas, rivers, buttes, plateaus, basins, and plains.
<u> </u>	List 10 cities around the world. Calculate the time it is in each city when it is noon in your town.

3. Find the company's location on the wrapper or label of 10 products used in your home, such as food, clothing, toys, and appliances. Use a world map or atlas to find each location.



- 4. On a map, trace the routes of some famous explorers. Show the map to your den or family.
 Early Explorers US Map: http://rockyweb.cr.usgs.gov/outreach/mapcatalog/images/culture/principal_explorers_10x14.pdf
- 5. On a United States or world map, mark where your family members and ancestors were born.



6. Keep a map record of the travels of your favorite professional sports team for one month.



- 7. Read a book (fiction or nonfiction) in which geography plays an important part.
- 8. Take part in a geography bee or fair in your pack, school, or community.
- 9. Choose a country in the world and make a travel poster for it.
- 10. Play a geography-based board game or computer game. Tell an adult some facts you learned about a place that was part of the game.

Online Resources (Use any Internet resource with caution and only with your parent's or guardian's supervision.)

Cub Scout Advancement: http://usscouts.org/advance/cubscout/ranks.asp

Tiger: http://meritbadge.org/wiki/index.php?title=Tiger Wolf: http://meritbadge.org/wiki/index.php?title=Tiger

Bear: http://meritbadge.org/wiki/index.php?title=Bear **Webelos:** http://meritbadge.org/wiki/index.php?title=Webelos

Cub Scout Academics and Sports Workbooks: ▶ meritbadge.org -or- ▶ Academics / Sports

Webelos Activity Badge Workbooks: ▶ usscouts.org -or- ▶ meritbadge.org

Boy Scouts of America: http://www.scouting.org/ ▶ Guide to Safe Scouting ▶ Age-Appropriate Guidelines for Activities

Make a map of your neighborhood with key features: http://maps.google.com/

Early Explorers US Map: http://rockyweb.cr.usgs.gov/outreach/mapcatalog/images/culture/principal_explorers_10x14.pdf
See a topographical map showing key landforms within 100 miles of your house:

Free Topographical Maps: US Geological Survey: http://store.usgs.gov/ (Download the pdf or buy 22"x27" maps for \$7 each.)

Topographical: Topozone.com: http://www.topozone.com/ (Choose your map and scale, then click Print Map, free 8.5x11.)

Large Satellite Photos: http://terraserver-usa.com/address.aspx (Enter Address, choose large size, print, right click, Save as...)